

CODE talk Series:

Crafting Quality Code

August 15, 2014

Let's make some introductions!

PEOPLE MATTER

TM



PayNearMe^{**}



Sarah Simpson

Credentials:

Director of Quality Assurance at Blackbaud

Held multiple positions in QA

blackbaud your passion > our purpose

Main Areas of Focus:

- Code quality
- Reducing technical debt
- Insisting on unit testing and code reviews
- Building QA regression automation

Andrea Williams

Credentials:

Senior Director of Engineering at PeopleMatter

Started as a software engineer for IBM, American Software, Cambar Software and Benefitfocus

Passionate about software quality and the user experience



David Elam

Credentials:

Applications Manager, Senior Software Engineer at Pay Near Me

20 year veteran in the software industry

Previously- Senior Software Architect for HGTV and the Food Network

Specialties: Ruby on Rails, JavaScript, AngularJS, Java

Passionate for front-end UI and mobile application development



And your moderator... Chad Cravens

- Founder of Open Source Systems
- CODEcamp Technical Director and Advisory Board Member
- Jack of all trades and master of many







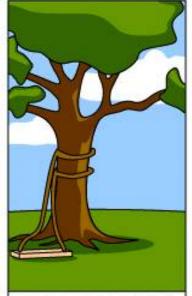
How the customer explained it



How the Project Leader understood it



How the Analyst designed it

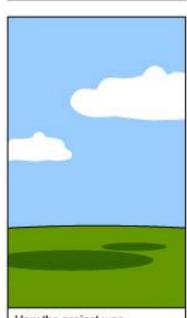


How the Programmer wrote it



How the Business Consultant

described it



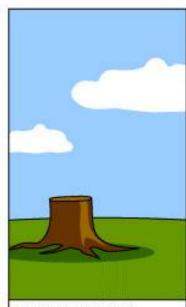
How the project was documented



What operations installed



How the customer was billed



How it was supported



What the customer really needed

Today's Discussions:

What is code testing?

Why do we test code?

 What are the different types of tests?

Software quality:

"Good" vs. "Bad" Software What is the difference???



How do we test software?

- Unit Tests (xUnit suites)
- Integration tests- automation
- Functional tests
- Smoke tests
- Security tests

Software quality metrics: How do we quantify quality?

What is "Technical Debt"?

What is Test-Drive Development? Is this something I should do and does it help prevent software faults?

"Not all bugs are worth fixing"

How many bugs should you fix and how do you make that decision?

Automation of build verification-Jenkins/Travis CI

Code coverage:

How important is it?

Code quality:

SonarQube

Questions from the Audience